# Performance enhancements for a generic conic interior point algorithm

## Experiments using different $\beta_2$ vaues

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Experiments for Table 1 were performed using the same setup as in *Performance enhancements for a generic conic interior point algorithm* but with Ubuntu 20.10.

| | conv | | iterations | | solve time | |
|---|---|---|---|---|---|---|
| $\beta_2$ | prox | comb | prox | comb | prox | comb |
| 0.2844 | 370 | 370 | 88.5 | 23.0 | 2682 | 1055 |
| 0.5 | 370 | 370 | 74.5 | 20.4 | 2273 | 947 |
| 0.9 | 368 | 368 | 66.6 | 18.9 | 1936 | 914 |
| 0.99 | 370 | 365 | 66.3 | 18.9 | 1956 | 881 |
| 0.9999 | 369 | 364 | 66.8 | 18.9 | 2013 | 906 |

Table 1: For each value of $\beta_2$, using the *prox* or *comb* stepper, the number of converged instances and shifted geometric means of iterations and solve times (in milliseconds) over the instances solved by *this* stepper/$\beta_2$ combination.